

# F13D090B Introduction to Digital Art

Mondays, 6:30 – 9:30 pm  
Sept 16 to December 9  
12 sessions | 36 hours  
No Class Oct 14

Instructor: Maya Hum

## Description:

Adult

Learn the fundamentals of creating visual art pieces digitally. This course is taught through project-based, hands-on exercises where students explore how to draw, paint, and manipulate photographs using Adobe Photoshop CS6. Illusions and special effects will be created using collage, colour, and layer effects. Projects will develop digital and design skills while inspiring students to create original artwork that encourages innovation and direction. This digital darkroom allows for limitless creativity!

## Summary of Lesson Plan:

Lesson #	Overview
1	Introduction: A quick history and overview of Digital Art Getting started in the Photoshop workspace, imaging concepts, and layers Goals: Become familiar with the workspace lingo, image concepts, and layers Demo/Project: The brush tool and digital painting (Traditional)
2	Layers review & digital painting continued Goals: Become familiar with the brush tool, eye dropper, and layers palette Demo/Project: Using eye dropper to paint/Turning a photograph into a painting
3	Photo merging: Selection tools, Transform, Textures, & Introduction to Blending Modes Goals: Become familiar with the selection tools Demo/Project: Digital Collage <b>Recommended to bring your Digital Camera and USB transfer chord today.</b>
4	The Pen Tool, Layer Masks, & Clipping Masks Goals: Become comfortable using tools introduced thus far Demo/Project: Editorial fashion model project
5-6	Matte painting & Textures Goals: Become comfortable using tools introduced thus far Demo/Project: Digital Matte Painting/Environmental Painting
7	Portraiture & Basic photo editing Goals: Become comfortable using tools introduced thus far Demo/Project: Portraits <b>Optional: bring your digital camera and USB transfer chord.</b>

8	Type & Typography Goals: Become comfortable using tools introduced thus far Demo/Project: Design/layout exercise
9	Creative exploration #1: Filters Goals: Be encouraged to experiment Demo/Projects: various
10	Creative exploration #2: Mixed Media Goals: Be encouraged to experiment Demo/Projects: various
11	Final project (Student lead exploration) begins. Number of ideas introduced.
12	Final project (Student lead exploration) continued. Final review: What to do know? Portfolio building.

**Objectives:**

- To introduce and educate about digital art and Adobe Photoshop
- To inspire students to continue exploring this limitless medium
- To have a number of completed works by the end of the course

**Benefits:**

- Develop skills in digital image manipulation.
- Discover and gain appreciation for digital art and its versatility

**Dress:**

N/A

**Materials students should bring:**

1. USB memory stick
2. Notebook + pen (to take notes)
3. Digital pictures previously taken by student (discussed in class)
4. Digital camera, USB cord, and charger or extra batteries (recommended for some of the lessons)

Optional materials:

1. Your sketchbook & pencils (if you have)
2. Small pieces of art or photographs of past art you have created to add upon or incorporate into a digital mixed media peice.