

## **F13D070 - Animation Basics and Portfolio Development**

**Instructor: Peter Adamakos**

Wednesday, 6:30 – 9:30

September 18 – December 4

12 sessions / 36 hours

### **Course Description:**

While most drawing will be done at home, classes will be mostly used for review and instruction. This course will help develop and improve skills in drawing and designing for animation whether preparing portfolios for academic or job placement, for those doing animation on their own and for those interested in drawing comic strips. Students choose a focus area of their choice: storyboarding, character design, animation, etc. Professional films and artwork will be studied.

Students will be given one-on-one feedback and suggestions. During classes there will also be group instruction and students will have access to many pieces of original professional animation art. Some films will be shown for design content as well. If students have specific portfolio requirements from educational institutions or potential employers, these will be addressed in detail.

Some of the main areas covered include basic animation, character design, storyboard, layout and related areas. Students should bring to each class: paper (sketchbooks preferred), pencils (blue non-reproducing, HB) and gum erasers. They should bring to the first or second class approximately 200 sheets of white 8 1/2 x 11" regular paper which will be animation punched and returned for basic animation use. Some kind of carrying bag, case or portfolio will be helpful.