

## Fall 2013 Course Outline:

F13D061 – Sculpture: Mold Making and Casting

Level: intro - adv

Instructor: David Clendining

Thursday, 6:30 p.m. - 9:30 p.m.

Sep 20 – Dec 6

### **Course Outline:**

This course is designed to offer students both technical and creative aspects of sculpture & moldmaking.

I started my first serious sculptures and molds for bronze castings in 1975. Since then I've continued to sculpt and cast professionally. Still today, I'm learning more stuff. In short, this is a huge field that can take many years to master, or provide an immediate alternative way to think for the artist.

For the duration of this course I will teach some of the basics such as different types of molds, how to sculpt in order to make a mold and how to mix, pour & finish various casting materials. The following schedule is only a rough framework, which I'm certain will change as time passes. Essentially, this course outline is up to the students after the basic concepts are in place.

**Week 1** - Introduction - How a mold works  
- Various kinds of molds

**Week 2** - Sculpt a simple model - Make a block mold

**Week 3** - Cast a block mold and begin a sculpture for a complex blanket poured mold

**Week 4** - Continue complex mold

**Week 5** - Finish complex mold & cast

**Week 6** - Simple finish on cast

**Week 7 to End** - Repeat sculpture process, make molds  
- Independent directives

Materials will be discussed in detail during the first class.