

# **F13D003D - Anatomy of the Human Figure – Intro/inter**

Instructor: Aida Alves

Thursday, 6:30pm - 9:30 pm

September 19 – Dec 5

12 sessions / 36 hours

## **General course outline**

A knowledge and understanding of anatomy is essential for artists who wish to render the human form. This course is structured as a ‘learning anatomy by drawing’, and it will include a review of basic drawing techniques (gesture, contour, proportions, reference points, light/shadow and mass). This course will teach students to recognize anatomical features, and identify their shapes to create a realistic drawing of the human body. The exercises done in the class will help students develop a logical approach to drawing using anatomical reference points to render the human figure.

**Materials:** Available at DeSerres , Wallack’s and/or the Ottawa School of Art.

**Please have all materials with you for the first week of class.**

Biggie sketch pad (18”x24”); 3 Bulldog clips 3”;

note book.  
willow charcoal of different thickness, including a fat stick; a small colour set of chalk pastels (preferably NuPastel by Prismacolor), kneaded eraser, knitting needle or clear ruler, plumb line, and tape.

## **Lesson plan**

- 1.Introduction:** We will look at the basic elements of anatomy and break them down into shapes. Discussion of gesture and proportion, and how that relates to drawing the skeleton. A quick introduction to anatomical terminology.
- 2.Skeletal system:** Drawing the skeleton with reference points, angles, and a plumb line. Foreshortening will be discussed.
- 3.Muscle groups:** Superficial muscles of the body will be introduced: torso, face, and extremities. We will take a look at the shapes, and actions of muscles.
- 4.Recap:** We will review the skeleton and the muscles before exploring mass, light and shadow. Logical Analogy project will be assigned (due in two weeks).
- 5.Head and neck:** Bones and muscles of the head and neck will be studied. Drawing the eyes, nose, mouth, and ears.
- 6.Portrait:** Portraiture drawing followed by the presentation of the 'logical analogy projects (assigned two weeks prior).
- 7. Upper limbs:** Study of the bones and superficial muscles of shoulder, arm and hand.
- 8. Anatomy of the torso:** We will study the thorax, abdomen, and back.
- 9. Lower limbs:** Anatomy of the glutes, legs, and feet will be studied.
- 10. Review:** This lesson consists of a number of reviews and drawing exercises concerning anatomical proportions of the human body. Discussion of final project (due in two weeks).
- 11. Putting it all together:** Drawing the model and putting all the material into practice!
- 12. Presentation of final project:** One pose for 3 hours. Final project due.